

**A NOTE ON  
GAMES UNDER EXPECTED UTILITY WITH  
RANK DEPENDENT PROBABILITIES**

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**Forschungsbericht/  
Research Memorandum No. 342**

**April 1994**

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# A Note on Games under Expected Utility with Rank Dependent Probabilities

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first version: May 1993 (current version: April 1994)

**Abstract.** Expected utility with rank dependent probabilities is a generalization of expected utility. If such preference representations are used for the payoffs in the mixed extension of a finite game, Nash equilibrium may fail to exist. Set-valued solutions, however, do exist even for those more general utility functions. Such set-valued solutions can be shown to be robust to perturbations of the expected utility hypothesis, but may have certain conceptual shortcomings. The paper thus proposes an alternative set-valued solution concept, called fixed sets under the best-reply correspondence.

## 1. INTRODUCTION

Behavior patterns which are systematic, yet inconsistent with the von Neumann-Morgenstern expected utility hypothesis, have often been observed [Allais, 1953; Ellsberg, 1961; Kahneman and Tversky, 1979]. This has led to alternative theories of decision under risk [Machina, 1982; Quiggin, 1982; Chew, Karni, and Safra, 1987; Yaari, 1987]. Still, one of the main applications of theories of decisions under risk, namely game theory, has insisted on using the expected utility hypothesis [exceptions to this rule include: Karni and Safra, 1986; Crawford, 1990; Dow and Werlang, 1991; Eichberger and Kelsey, 1993]. This note summarizes some of the basic consequences of using expected utilities with rank dependent probabilities, henceforth EURDP, for the payoffs in the mixed extension of finite normal-form games. EURDP theory is a model of decision making under risk according to which the preference relation on the set of probability distributions is represented by the expected value of a utility function with respect to a transformation of the probability distribution on the set of outcomes [Wakker, 1994, provides an axiomatization].

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Helpful comments and discussions by the participants in the *Seminaire Interuniversitaire sur les Sciences de la Decision*, Paris, are gratefully acknowledged. The usual disclaimer applies.

EURDP has gained popularity, because it allows for the modelling of experimentally observed phenomena, like the Allais- or the Ellsberg-paradox. As far as games are concerned, EURDP provides a generalization of expected utility and thus an opportunity to study the sensitivity of non-cooperative solution concepts with respect to theories of risk attitudes. After all, a prominent part of modern game-theoretic research has been motivated by decision-theoretic arguments. The main argument proposed in the present paper is that to deal with those generalized preferences in the context of games it takes set-valued solution concepts, like the set of rationalizable strategies [Bernheim, 1984; Pearce, 1984] or strategy subsets closed under rational behavior [Basu and Weibull, 1991].

The plan of the paper is as follows: Section 2 introduces notation and preliminary observations. Section 3 studies Nash equilibrium and gives an example of non-existence. Section 4 considers strategy subsets closed under rational behavior and demonstrates their robustness in the vicinity of expected utility. Section 5 presents and characterizes a unified set-valued solution concept for games played by players with EURDP preferences. Section 6 discusses solutions for games when payoff functions display a certain type of discontinuity. Section 7 summarizes.

## 2. NOTATION AND PRELIMINARIES

A finite  $n$ -person normal-form game  $\Gamma$ , played by the players  $i \in \mathcal{N} = \{1, \dots, n\}$ , is a  $2n$ -tuple  $\Gamma = (S_1, \dots, S_n, v_1, \dots, v_n)$ , where  $S_i$  is a finite set of pure strategies  $s_i \in S_i$  available to player  $i \in \mathcal{N}$ . The product  $S = \times_{i \in \mathcal{N}} S_i$  is the set of all pure strategy combinations, with typical element  $s \in S$ . The set  $\Delta_i = \{\sigma_i: S_i \rightarrow \mathfrak{R}_+ \mid \sum_{s_i \in S_i} \sigma_i(s_i) = 1\}$  is the set of mixed strategies of player  $i \in \mathcal{N}$ , and  $\Delta = \times_{i \in \mathcal{N}} \Delta_i$  is the space of mixed strategy combinations. The support of a mixed strategy  $\sigma_i \in \Delta_i$  is denoted by  $\text{supp}(\sigma_i) = \{s_i \in S_i \mid \sigma_i(s_i) > 0\}$ , and analogously for strategy combinations  $\sigma \in \Delta$ . For convenience identify  $S_i$  with the set of vertices of  $\Delta_i$ . For each  $i \in \mathcal{N}$  the function  $v_i: S \rightarrow \mathfrak{R}$  is called the (pure strategy) payoff function of player  $i$ .

To deal with EURDP takes a generalized definition of the payoffs in the mixed extension of  $\Gamma$ . The mixed extension of the game  $\Gamma$  under EURDP is the  $n$ -person normal form game  $\Gamma' = (\Delta_1, \dots, \Delta_n, V_1, \dots, V_n)$ , where  $V_i: \Delta \rightarrow \mathfrak{R}$  is player  $i$ 's payoff function. Given a mixed strategy combination  $\sigma \in \Delta$ , the probability  $p_s$  assigned to the pure strategy combination  $s \in S$  is, in a non-cooperative game, obtained as

$$p_s(\sigma) = p_{(s_1, \dots, s_n)}(\sigma) = \prod_{i \in \mathcal{N}} \sigma_i(s_i), \quad \forall s \in S.$$

Clearly,  $p_s \geq 0$  and  $\sum_{s \in S} p_s = 1$ . Let  $K = |S|$  denote the number of elements in the set  $S$  and define for each player  $i \in \mathcal{N}$  an indexing of the set  $S$ ,  $r_i: S \rightarrow \{1, \dots, K\}$ , with  $r_i$  onto and one-to-one, such that  $v_i(r_i^{-1}(j)) \leq v_i(r_i^{-1}(j+1))$ ,  $\forall j = 1, \dots, K-1$ . For brevity write  $x_i^j = r_i^{-1}(j)$ ,  $\forall j = 1, \dots, K$ ,  $\forall i \in \mathcal{N}$ . Given  $\sigma \in \Delta$ , the payoff function  $V_i$  in the mixed extension of  $\Gamma$  played by players with EURDP preferences is obtained as the Choquet integral

$$(1) \quad \begin{aligned} V_i(\sigma) &= \theta_i(1)v_i(x_i^1) + \\ &+ \sum_{j=2}^K \theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma)\right)[v_i(x_i^j) - v_i(x_i^{j-1})] = \theta_i(p_{x_i^K}(\sigma))v_i(x_i^K) + \\ &+ \sum_{j=1}^{K-1} [\theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma)\right) - \theta_i\left(\sum_{k=j+1}^K p_{x_i^k}(\sigma)\right)]v_i(x_i^j), \end{aligned}$$

for all  $i \in \mathcal{N}$ , where  $\theta_i: [0, 1] \rightarrow [0, 1]$  is a strictly increasing function with  $\theta_i(0) = 0$  and  $\theta_i(1) = 1$  [see e.g.: **Quiggin**, 1982; **Yaari**, 1986; **Wakker**, 1994]. The Choquet integral (1) generalizes expected utility: Given  $\theta_i: [0, 1] \rightarrow [0, 1]$  and an indexing  $r_i: S \rightarrow \{1, \dots, K\}$  define for  $j = 1, \dots, K$

$$(2) \quad \varphi_i^j(\sigma) = \begin{cases} \theta_i(p_{x_i^K}(\sigma)), & \text{if } j = K, \\ \theta_i(\sum_{k=j}^K p_{x_i^k}(\sigma)) - \theta_i(\sum_{k=j+1}^K p_{x_i^k}(\sigma)), & \forall j < K. \end{cases}$$

Observe that  $\varphi_i^j(\sigma) \geq 0$ , because  $\theta_i$  is increasing, and  $\sum_{j=1}^K \varphi_i^j(\sigma) = \theta_i(1) > 0$ . Hence,  $V_i$  can be rewritten as an expectation with respect to  $\varphi_i$  by

$$(3) \quad V_i(\sigma) = \sum_{j=1}^K \varphi_i^j(\sigma) v_i(x_i^j).$$

If  $\theta_i$  happens to be the identity, then  $\varphi_i^j(\sigma) = p_{x_i^j}(\sigma)$ ,  $\forall j = 1, \dots, K$ , and von Neumann-Morgenstern expected utility results. Since no other randomizations beyond those emerging from the players' mixed strategies are considered, if there is an extensive form underlying  $\Gamma$ , then it is presumably one without nature. A generalization with nature as an explicit player is, however, straightforward.

Let  $\sigma_{-i} \in \times_{j \neq i} \Delta_j$  denote the vector of mixed strategies of all players except for player  $i$ . Define the best-reply correspondence  $\beta_i: \Delta \rightarrow \Delta_i$  of player  $i \in \mathcal{N}$  by

$$(4) \quad \beta_i(\sigma) = \{\bar{\sigma}_i \in \Delta_i \mid V_i(\sigma_{-i}, \bar{\sigma}_i) \geq V_i(\sigma_{-i}, \sigma'_i), \forall \sigma'_i \in \Delta_i\},$$

and let  $\beta = \times_{i \in \mathcal{N}} \beta_i: \Delta \rightarrow \Delta$ . The best-reply correspondence is of prime importance to the present approach. So its properties are now briefly discussed.

The first observation on  $\beta$  is simply that best-plies to pure strategy combinations are independent of risk attitudes and, therefore, of the specific form of the  $\theta_i$ 's.

LEMMA 1. *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing, then*

$$(a) \quad \text{supp}(\varphi_i(\sigma)) \subset \text{supp}(\sigma), \quad \text{and}$$

$$(b) \quad \beta_i(s) = \{\sigma_i \in \Delta_i \mid \text{supp}(\sigma_i) \subset \arg \max_{s_i \in S_i} v_i(s_{-i}, \hat{s}_i)\}, \quad \forall s \in S.$$

PROOF: (a) If  $\theta_i$  is weakly increasing, one has

$$\begin{aligned} \theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma)\right) > \theta_i\left(\sum_{k=j+1}^K p_{x_i^k}(\sigma)\right) &\implies \sum_{k=j}^K p_{x_i^k}(\sigma) > \\ > \sum_{k=j+1}^K p_{x_i^k}(\sigma) &\implies p_{x_i^j}(\sigma) > 0 \implies x_i^j \in \text{supp}(\sigma) \end{aligned}$$

and, therefore,  $\text{supp}(\sigma) \supset \text{supp}(\varphi_i(\sigma))$ .

(b) Fix some  $s \in S$  and let

$$L = \max\{j = 1, \dots, K \mid \exists \hat{s}_i \in S_i: (s_{-i}, \hat{s}_i) = x_i^j\},$$

such that  $v_i(x_i^L) = \max_{s_i \in S_i} v_i(s_{-i}, s_i)$ , and  $j > L$  implies that there exists *no*  $\hat{s}_i \in S_i: x_i^j = (s_{-i}, \hat{s}_i)$  and, therefore,  $\sum_{k \geq h} p_{x_i^k}(s_{-i}, \hat{s}_i) = 0, \forall \hat{s}_i \in S_i, \forall h \geq j$ . Hence,  $\text{supp}(s_{-i}, \sigma_i) \subset \{x_i^1, \dots, x_i^L\}$  implies  $\text{supp}(\varphi_i(s_{-i}, \sigma_i)) \subset \{x_i^1, \dots, x_i^L\}, \forall \sigma_i \in \Delta_i$ , from (a). Consider some  $\sigma_i \in \beta_i(s)$ . Then, from  $\varphi_i^j(s_{-i}, \sigma_i) \geq 0, \forall j = 1, \dots, L$ , and the fact that  $\sum_{j=1}^L \varphi_i^j(s_{-i}, \sigma_i) = \theta_i(1) \in (0, 1]$ , it follows that

$$V_i(s_{-i}, \sigma_i) = \sum_{j=1}^K \varphi_i^j(s_{-i}, \sigma_i) v_i(x_i^j) \geq \theta_i(1) v_i(x_i^L)$$

implies from (2) and the choice of  $\sigma_i \in \beta_i(s)$  that

$$\begin{aligned} \varphi_i^j(s_{-i}, \sigma_i) &= \theta_i\left(\sum_{k=j}^K p_{x_i^k}(s_{-i}, \sigma_i)\right) - \theta_i\left(\sum_{k=j+1}^K p_{x_i^k}(s_{-i}, \sigma_i)\right) > 0 \\ &\implies v_i(x_i^j) \geq v_i(x_i^L), \quad \forall j \leq L. \end{aligned}$$

Since, by the definition of  $L$ ,  $x_i^j \in \text{supp}(s_{-i}, \sigma_i) \implies j \leq L$ , one obtains  $v_i(x_i^j) = v_i(x_i^L)$ ,  $\forall x_i^j \in \text{supp}(s_{-i}, \sigma_i)$ , and, therefore,

$$s_i \in \text{supp}(\sigma_i) \implies s_i \in \arg \max_{s_i \in S_i} v_i(s_{-i}, \hat{s}_i).$$

Conversely, if  $\text{supp}(\sigma_i) \subset \arg \max_{s_i \in S_i} v_i(s_{-i}, s_i)$ , then  $V_i(s_{-i}, \sigma_i) = \theta_i(1) v_i(x_i^L)$ , such that  $V_i(s_{-i}, \hat{\sigma}_i) \leq \theta_i(1) v_i(x_i^L)$ ,  $\forall \hat{\sigma}_i \in \Delta_i$ , implies  $\sigma_i \in \beta_i(s)$ . This yields the statement of the Lemma. ■

On  $\Delta \setminus S$  the properties of  $\beta$  do depend on those of the  $\theta_i$ 's. In particular, Section 6 offers examples which demonstrate two facts: First, if  $\theta_i: [0, 1] \rightarrow [0, 1]$  is increasing and satisfies  $\theta_i(0) = 0$ , but has a discontinuity at 0, then  $\beta_i$  can be *empty*-valued at some  $\sigma \in \Delta$ . Second, if  $\theta_i: [0, 1] \rightarrow [0, 1]$  is increasing and satisfies  $\theta_i(1) = 1$ , but has a discontinuity at 1, then  $\beta_i$  need *not* be u.h.c. on the whole space  $\Delta$ . So, continuity of  $\theta_i$  may be necessary to guarantee that  $\beta_i$  is non-empty valued and u.h.c. on  $\Delta$ . Since such properties may be needed at some points, the required properties of the  $\theta_i$ 's will be made explicit in all statements of results in the sequel.

On the other hand, the properties  $\theta_i(0) = 0$  and  $\theta_i(1) = 1$  (and that  $\theta_i$  is *strictly* increasing) are largely redundant in what follows. The present analysis is thus compatible with strictly increasing functions  $\theta_i: [0, 1] \rightarrow [0, 1]$  which may satisfy  $\theta_i(1) < 1$ , or  $\theta_i(0) > 0$ , which bears some resemblance with models of uncertainty [see e.g.: **Eichberger and Kelsey**, 1993]. For the present approach, however, a principal assumption is that each player faces a decision problem with risk, but without uncertainty. This is of conceptual, rather than formal significance. Uncertainty may concern the opponents' mixed strategy choices, but not the lottery induced by a player's own mixed strategy choice. This raises issues of how to reduce the compound lottery induced by a mixed strategy combination [cf. **Dekel, Safra, and Segal**, 1989] and may lead to non-additive probability distributions [see e.g.: **Schmeidler**, 1989; **Gilboa**, 1987; **Sarin and Wakker**, 1992]. No such issue arises in the present context. A mixed strategy combination  $\sigma \in \Delta$  induces a single lottery over  $S$ , no part of which is ambiguous, which players *evaluate* by the Choquet integral  $V_i$ , as in (1).

Another issue is that in descriptive contexts it is often claimed that preferences depend on the way lotteries are presented to the subjects. Since non-cooperative game theory is here understood as the theory of games with complete rules, such considerations have to remain outside the scope of the present paper.

### 3. NASH EQUILIBRIUM

A *Nash equilibrium* of a game under EURDP is a point  $\sigma \in \Delta$  such

that  $\sigma \in \beta(\sigma)$ . A *strict equilibrium* of a game under EURDP is a Nash equilibrium  $\sigma \in \Delta$  such that  $\{\sigma\} = \beta(\sigma)$ . The following theorem is an instance of theorems in **Debreu** [1952], **Fan** [1952], and **Glicksberg** [1952], and implies the existence of Nash equilibria under von Neumann-Morgenstern expected utility:

**THEOREM 1.** *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing, continuous on  $[0, 1)$ , and (weakly) concave, for all  $i \in \mathcal{N}$ , then a Nash equilibrium exists.*

**PROOF:** Observe that for each player  $i$  the linearity of  $p$  in each  $\sigma_i \in \Delta_i$  implies

$$p(\sigma_{-i}, \lambda \sigma'_i + (1 - \lambda) \sigma''_i) = \lambda p(\sigma_{-i}, \sigma'_i) + (1 - \lambda) p(\sigma_{-i}, \sigma''_i),$$

for all  $\lambda \in [0, 1]$ . Consequently, from (1) it follows under concavity of  $\theta_i$  that

$$V_i(\sigma_{-i}, \lambda \sigma'_i + (1 - \lambda) \sigma''_i) \geq \lambda V_i(\sigma_{-i}, \sigma'_i) + (1 - \lambda) V_i(\sigma_{-i}, \sigma''_i),$$

for all  $\lambda \in [0, 1]$ , and for all  $\sigma \in \Delta$ . So,  $\beta_i$  is convex-valued. Next, assuming that  $\theta_i$  is (weakly) concave and continuous on  $[0, 1)$ , consider a sequence  $\{\varepsilon_t\}_{t=1}^{\infty}$ ,  $\varepsilon_t \in (0, 1)$ ,  $\forall t$ ,  $\varepsilon_t \rightarrow_{t \rightarrow \infty} 0$ . Concavity implies  $\theta_i(1 - \lambda \varepsilon_t) \geq \lambda \theta_i(1 - \varepsilon_t) + (1 - \lambda) \theta_i(1)$ ,  $\forall \lambda \in (0, 1]$ ,  $\forall t$ . Hence,

$$\begin{aligned} \lim_{t \rightarrow \infty} \theta_i(1 - \lambda \varepsilon_t) &= \lim_{x \nearrow 1} \theta_i(x) \geq \lambda \lim_{t \rightarrow \infty} \theta_i(1 - \varepsilon_t) + \\ &\quad + (1 - \lambda) \theta_i(1), \quad \forall \lambda \in (0, 1] \quad \implies \\ &\implies (1 - \lambda) \lim_{x \nearrow 1} \theta_i(x) \geq (1 - \lambda) \theta_i(1), \quad \forall \lambda \in (0, 1), \end{aligned}$$

which implies that  $\lim_{x \nearrow 1} \theta_i(x) = \theta_i(1)$ , because  $\theta_i$  is increasing, so  $\theta_i$  is continuous also at 1 and thus on  $[0, 1]$ . But then  $\beta_i$  is non-empty valued by compactness of  $\Delta$  and u.h.c. by the maximum theorem. Hence, by Kakutani's fixed point theorem a Nash equilibrium exists. ■

It has been observed by several authors [see e.g. **Crawford**, 1990; **Dekel, Safra, and Segal**, 1989] that the concavity condition on the  $\theta_i$ 's is also necessary in the sense that without it counterexamples can be constructed. This is illustrated by the first example.

**Table 1:**

$(v_1, v_2)$	L	R
T	(0, 2)	(2, 0)
B	(3, 0)	(1, 1)



EXAMPLE 1: Table 1 gives the payoffs to pure strategy combinations, i.e. the  $v_i$ 's. The payoffs to mixed strategy combinations are given by

$$\begin{aligned} V_1(\sigma) &= [p_{BR} + p_{TR} + p_{BL}]^2 + [p_{TR} + p_{BL}]^2 + [p_{BL}]^2 = \\ &= [\sigma_2(R) + \sigma_1(B)\sigma_2(L)]^2 + \\ &+ [\sigma_1(T)\sigma_2(R) + \sigma_1(B)\sigma_2(L)]^2 + [\sigma_1(B)\sigma_2(L)]^2, \end{aligned}$$

for player 1 (the row player), while player 2 (the column player) is assumed an expected utility maximizer (such that  $\theta_2$  is the identity and, therefore, concave).

Figure 1 portrays the best-reply correspondences for player 1 (controlling the vertical axis) and player 2 (controlling the horizontal axis) and, thereby, shows that the game of Table 1 with the above payoff functions does *not* have a Nash equilibrium. Note that, since  $\theta_1(q) = q^2$  is (strictly) convex, player 1 is *risk averse* in **Quiggin's** [1982] sense.

(Insert Figure 1 about here.)

A lower bound on the class of games which do not possess Nash equilibria, when played by players with EURDP preferences with strictly convex  $\theta_i$ 's, is provided by the following result:

PROPOSITION 1. *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (strictly) convex for all  $i \in \mathcal{N}$ , the game  $\Gamma$  is generic (i.e. payoffs to pure strategy combinations are all different), and  $\sigma \in \Delta$  is a Nash equilibrium, then  $\sigma = s \in S$  is a pure strategy combination.*

PROOF: If  $\sigma \in \Delta$  is not pure, there must be at least one player  $i \in \mathcal{N}$ , who randomizes between at least two pure strategies at  $\sigma \in \beta(\sigma)$ . By the definition of  $p$  one can write

$$p(\sigma) = \sum_{s_i \in S_i} \sigma_i(s_i) p(\sigma_{-i}, s_i),$$

so strict convexity of  $\theta_i$  and the assumption that the game is generic imply from (1) that (for convenience, normalize  $v_i(x_i^1) = 0$ )

$$\begin{aligned} V_i(\sigma) &= \sum_{j=2}^K \theta_i \left( \sum_{k=j}^K \sum_{s_i \in S_i} \sigma_i(s_i) p_{x_i^k}(\sigma_{-i}, s_i) \right) [v_i(x_i^j) - v_i(x_i^{j-1})] < \\ (5) \quad &< \sum_{j=2}^K \left[ \sum_{s_i \in S_i} \sigma_i(s_i) \theta_i \left( \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s_i) \right) \right] [v_i(x_i^j) - v_i(x_i^{j-1})] = \\ &= \sum_{s_i \in S_i} \sigma_i(s_i) V_i(\sigma_{-i}, s_i). \end{aligned}$$

Thus there exists some pure strategy  $s_i$  in the support of  $\sigma_i$  such that  $V_i(\sigma) < V_i(\sigma_{-i}, s_i)$ , in contradiction to the definition of a Nash equilibrium. ■

If a Nash equilibrium does exist for (strictly) convex  $\theta_i$ 's, then it is essentially in pure strategies. Therefore, for many games Nash equilibrium does not exist, when the  $\theta_i$ 's are strictly convex. Since a large game with randomly drawn (pure strategy) payoffs has no pure Nash equilibrium with probability  $1/e$  [Dresher, 1970], a good third of such games will not have a Nash equilibrium if the  $\theta_i$ 's are strictly convex. The reason why Nash equilibrium may fail to exist is that a player for whom  $\theta_i$  is (strictly) convex finds mixtures of pure best-replies (strictly) less desirable.

On the other hand, pure equilibria are immune to risk attitudes. A simple consequence of Lemma 1(b) is that, if  $s \in S$  is a pure Nash equilibrium,  $s \in \beta(s)$ , for *some* profile  $\theta = (\theta_1, \dots, \theta_n)$ , where  $\theta_i$  is strictly increasing,  $\forall i \in \mathcal{N}$ , then  $s \in S$  is a (pure) Nash equilibrium for *any* profile  $\hat{\theta} = (\hat{\theta}_1, \dots, \hat{\theta}_n)$ , where  $\hat{\theta}_i$  is strictly increasing,  $\forall i \in \mathcal{N}$ . So it is only the mixed equilibria which are endangered by deviations from von Neumann-Morgenstern expected utility.

Mixed Nash equilibria under expected utility have the undesirable property that a player, who is instructed to mix at a Nash equilibrium, faces no cost when deviating from the recommended mix, if all other players stick to the instruction [Harsanyi, 1973]. If, on the other hand, deviations from a solution produce non-vanishing costs, then such a solution can at least be "locally" robust to perturbations of the expected utility hypothesis, as will be shown below. This motivates the interest in set-valued generalizations of strict equilibria which do possess the complementary property to the one defining Nash equilibrium, that deviations are costly.

#### 4. CURB SETS

Basu and Weibull [1991] have recently offered such a set-valued generalization of strict equilibria. Define the pure best-reply correspondence  $\bar{\beta}_i: \Delta \rightarrow S_i$  for player  $i \in \mathcal{N}$  by

$$(6) \quad \bar{\beta}_i(\sigma) = \{s_i \in S_i \mid V_i(\sigma_{-i}, s_i) \geq V_i(\sigma_{-i}, \sigma'_i), \forall \sigma'_i \in \Delta_i\},$$

where  $s_i \in S_i$  is identified with the corresponding vertex of  $\Delta_i$ . Again, let  $\bar{\beta} = \times_{i \in \mathcal{N}} \bar{\beta}_i: \Delta \rightarrow S$ , and let  $\bar{\beta}(B) = \cup_{\sigma \in B} \bar{\beta}(\sigma)$ ,  $\forall B \subset \Delta$ . Let  $P$  be the set of all non-empty product sets  $X \subset S$ , i.e.  $X = \times_{i \in \mathcal{N}} X_i$ , where  $X_i \subset S_i$ ,  $\forall i \in \mathcal{N}$ . For any non-empty set  $X_i \subset S_i$  let  $\Delta_i(X_i)$  be the set of all mixed strategies of player  $i$  with support in  $X_i$ . For any  $X \in P$

let  $\Delta(X) = \times_{i \in \mathcal{N}} \Delta_i(X_i)$ . Basu and Weibull [1991] call a set  $X \in P$  *closed under rational behavior (curb)*, if it contains all its pure best-replies,  $\bar{\beta}(\Delta(X)) \subset X$ . Clearly, for every game  $\Gamma$  there exists at least one *curb* set, because  $\bar{\beta}(\Delta) \subset S$ . The maximal set  $X \in P$  which satisfies  $\bar{\beta}(\Delta(X)) = X$  under von Neumann-Morgenstern expected utility is the set of *rationalizable strategies* [Bernheim, 1984; Pearce, 1984]. As a trivial consequence of the proposition below, it also exists for all games under EURDP. (The proof of the following result follows Basu and Weibull [1991]).

**PROPOSITION 2.** For every game  $\Gamma$  under EURDP, where  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing,  $\forall i \in \mathcal{N}$ ,

- (a) there exists a minimal *curb* set,
- (b) every minimal *curb* set  $X$  satisfies  $\bar{\beta}(\Delta(X)) = X$ ,
- (c) if a singleton set  $X = \{s\}$  is *curb*, then  $s \in S$  is a strict equilibrium.

**PROOF:** (a) Observe that by Lemma 1(b)  $\emptyset \neq \bar{\beta}(S) \subset \bar{\beta}(\Delta) \subset S$ . Hence, the collection of *curb* sets is non-empty. It is also finite, because  $S$  is finite, and it is partially ordered by set inclusion. Thus it contains at least one minimal element.

(b) Suppose  $X \in P$  is a minimal *curb* set, i.e. it does not properly contain another *curb* set, but  $\bar{\beta}(\Delta(X)) \neq X$ . Then for some  $i \in \mathcal{N}$  and some non-empty set  $Y_i \subset S_i$  one has  $\bar{\beta}_i(\Delta(X)) \cup Y_i = X_i$ . Set  $Z_i = \bar{\beta}_i(\Delta(X))$ , and  $Z_j = X_j, \forall j \neq i$ . Then  $\emptyset \neq \bar{\beta}(Z) \subset \bar{\beta}(\Delta(Z)) \subset \bar{\beta}(\Delta(X)) \subset Z$ , so  $X$  is not minimal - contradiction.

(c) If a singleton set  $X = \{s\}$  is *curb*, then by Lemma 1(b)  $\emptyset \neq \bar{\beta}(s) \subset \{s\}$ , and so  $\{s\} = \bar{\beta}(s)$  constitutes a strict equilibrium. ■

The definition of *curb* sets implies that deviations from such a set are costly to the deviating player. Small perturbations of the payoff function in the mixed extension of the game will not destroy this property. Therefore, one may expect that *curb* sets are more robust to perturbations of expected utility than (mixed) Nash equilibria are. This can be made precise as follows: First recall that if  $\theta_i$  is the identity, then EURDP yields expected utility. Thinking of the identity as the origin of a functional space on  $[0, 1]$ , let  $\|\theta_i\| = \sup_{q \in [0, 1]} |\theta_i(q) - q|$  be the distance of  $\theta_i$  from the identity. A perturbation  $\theta_i$  of expected utility, i.e. the identity, is small if the distance of  $\theta_i$  from the identity is small. With this convention the "robustness" of *curb* sets with respect to perturbations of expected utility can be stated as follows:

**PROPOSITION 3.** If the set  $X \in P$  is a *curb* set under von Neumann-Morgenstern expected utility, then there is some  $\varepsilon > 0$  such that, if players have EURDP preferences with  $\theta_i: [0, 1] \rightarrow [0, 1]$  (weakly) in-

creasing and  $\|\theta_i\| < \varepsilon$ ,  $\forall i \in \mathcal{N}$ , then  $X$  is still a curb set for the game under EURDP.

PROOF: Suppose  $X \in P$  is a curb set under expected utility (i.e.  $\theta_i$  is the identity for all  $i \in \mathcal{N}$ ). For each  $i \in \mathcal{N}$  let  $Y_i = S_i \setminus X_i$  be the complement of  $X_i$  in  $S_i$ . If  $Y_i = \emptyset$ ,  $\forall i \in \mathcal{N}$ , there remains nothing to be shown, because  $S$  always contains all pure best-replies.

Thus, assume that there is some  $i \in \mathcal{N}$  with  $Y_i \neq \emptyset$ . Since under expected utility the best-reply correspondence is convex valued, by the curb property under expected utility for every  $\sigma \in \Delta(X)$  and  $s'_i \in Y_i$  there exists a pure best-reply  $s \in X$  such that

$$\begin{aligned} & v_i(x_i^1) + \sum_{j=2}^K \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s_i) [v_i(x_i^j) - v_i(x_i^{j-1})] > \\ & > v_i(x_i^1) + \sum_{j=2}^K \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s'_i) [v_i(x_i^j) - v_i(x_i^{j-1})], \end{aligned}$$

from (1). Consequently, there exists  $\varepsilon_i(\sigma, s'_i) > 0$  such that for all  $\delta$  which satisfy  $0 < \delta \leq \varepsilon_i(\sigma, s'_i)$  the following inequality holds at  $\sigma_{-i} \in \Delta_{-i}(X_{-i}) = \times_{j \in \mathcal{N} \setminus \{i\}} \Delta_j(X_j)$ :

$$\begin{aligned} & v_i(x_i^1) + \sum_{j=2}^K \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s_i) [v_i(x_i^j) - v_i(x_i^{j-1})] - \delta v_i(x_i^K) = \\ & = [1 - \delta] v_i(x_i^1) + \sum_{j=2}^K [\sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s_i) - \delta] [v_i(x_i^j) - v_i(x_i^{j-1})] \geq \\ & \geq v_i(x_i^1) + \sum_{j=2}^K \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s'_i) [v_i(x_i^j) - v_i(x_i^{j-1})] + \delta v_i(x_i^K) = \\ & = [1 + \delta] v_i(x_i^1) + \sum_{j=2}^K [\sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s'_i) + \delta] [v_i(x_i^j) - v_i(x_i^{j-1})]. \end{aligned}$$

Since under expected utility the payoff function in the mixed extension is continuous, there exists  $\varepsilon > 0$  such that

$$0 < \varepsilon \leq \varepsilon_i(\sigma, s'_i), \quad \forall \sigma \in \Delta(X), \forall s'_i \in Y_i, \forall i \in \mathcal{N}.$$

Consider now any weakly increasing function  $\theta_i: [0, 1] \rightarrow [0, 1]$  which satisfies  $\|\theta_i\| = \sup_{q \in [0, 1]} |\theta_i(q) - q| < \varepsilon$ . Then for every  $q \in [0, 1]$  one

has  $q + \varepsilon > \theta_i(q) > q - \varepsilon$  and, therefore,

$$\begin{aligned}
& \theta_i(1)v_i(x_i^1) + \sum_{j=2}^K \theta_i \left( \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s_i) \right) [v_i(x_i^j) - v_i(x_i^{j-1})] > \\
& > (1 - \varepsilon)v_i(x_i^1) + \sum_{j=2}^K \left[ \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s_i) - \varepsilon \right] [v_i(x_i^j) - v_i(x_i^{j-1})] \geq \\
& \geq (1 + \varepsilon)v_i(x_i^1) + \sum_{j=2}^K \left[ \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s'_i) + \varepsilon \right] [v_i(x_i^j) - v_i(x_i^{j-1})] > \\
& > \theta_i(1)v_i(x_i^1) + \sum_{j=2}^K \theta_i \left( \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, s'_i) \right) [v_i(x_i^j) - v_i(x_i^{j-1})].
\end{aligned}$$

Thus  $s'_i \in Y_i \implies s'_i \notin \bar{\beta}_i(\sigma), \forall \sigma \in \Delta(X)$ , where  $\bar{\beta}_i$  denotes the pure best-reply correspondence with respect to  $\theta_i$ . This is equivalent to  $\bar{\beta}_i(\Delta(X)) \subset X_i, \forall i \in \mathcal{N}$ , so  $X$  is a *curb* set for the game played by players with EURDP preferences which satisfy that  $\theta_i$  is increasing and  $\|\theta_i\| < \varepsilon, \forall i \in \mathcal{N}$ . ■

Proposition 3 shows that *curb* sets are not only a solution concept that yields non-empty solutions for all games, but one that is locally robust in the vicinity of expected utility.

In the context of EURDP there are, however, conceptual difficulties with *curb* sets. It is a solution concept that portrays players as basically choosing *pure* strategies. Mixed strategy combinations  $\sigma \in \Delta \setminus S$  are only thought of as representing beliefs. But if players choose pure strategies, why should they consider beliefs that correspond to (non-degenerate) randomizations? Under expected utility the justification is that if a player has several pure best-replies, then there is nothing that keeps her from randomizing among those. But consider EURDP with strictly convex  $\theta_i$ 's - the case where Nash equilibrium may fail to exist. As the proof of Proposition 1, in particular (5), reveals, this is a case where for any generic game *all* best-replies are pure strategies, so the player will never randomize. Thus it is a case where the justification for mixed beliefs is not entirely clear. Also one might argue that a necessary condition for self-enforcingness is that all relevant beliefs are justified as best-replies,  $\beta(A) \supset A$ . For, if there is some  $\sigma \in A \setminus \beta(A)$ , then players should attach zero probability to it. In this sense *curb* sets may be considered "too large".

An even more basic point is that, with EURDP and strictly *concave*  $\theta_i$ 's, the pure best-reply correspondence  $\bar{\beta}(\sigma)$  may be empty-valued for

some  $\sigma \in \Delta \setminus S$ . Formally this does not constitute a problem for the definition of *curb* sets, because by Lemma 1(b) the best-reply to a pure strategy combination always is the convex hull of the pure best-replies. But conceptionally it is unclear, why players choose pure strategies, when they could improve by randomizing - as it may occur for strictly concave  $\theta_i$ 's. For, in the latter case, there may be (mixed) strategies which are better than any pure strategy in the *curb* set, i.e.  $\beta(\Delta(X)) \not\subset X$ , despite the *curb* property  $\bar{\beta}(\Delta(X)) \subset X$ . (Strictly concave  $\theta_i$ 's, however, have rather undesirable behavioral implications, see: **Green** [1987].)

To circumvent these conceptual difficulties with *curb* sets in the context of EURDP, the next section explores a tighter set-valued solution concept.

## 5. FIXED SETS

In a sense, up to this point two different solution concepts for two different classes of preferences have been considered. Nash equilibrium is guaranteed to exist only when all  $\theta_i$ 's are (weakly) concave and continuous on  $[0, 1]$ . *Curb* sets always exist, but are convincing only when all  $\theta_i$ 's are (strictly) convex. A synthesis is provided by an alternative set-valued solution concept which once again is a generalization of strict equilibrium.

Formally: Let  $\beta: \Delta \rightarrow \Delta$  be the (mixed) best-reply correspondence defined in (4) and for every subset  $A \subset \Delta$  let  $\beta(A) = \cup_{\sigma \in A} \beta(\sigma)$ . A closed subset  $A \subset \Delta$  is called a *fixed set* under the best-reply correspondence  $\beta$ , if  $\beta(A) = A$ . The terminology is motivated by the fact that a fixed set is a fixed point of  $\beta$ , when the best-reply correspondence is viewed as a function from the power set of  $\Delta$  into itself. Fixed sets under the best-reply correspondence have both the property  $\beta(A) \subset A$  that every best-reply to a belief in  $A$  is in  $A$ , and the property  $\beta(A) \supset A$  that every belief in  $A$  is justified as a best-reply to some strategy combination in  $A$ . Hence, fixed sets under the best-reply correspondence avoid the conceptual difficulties of *curb* sets, but, moreover, exist for all games, provided  $\beta$  is u.h.c.

**THEOREM 2.** *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing and continuous on  $[0, 1]$ , then for every game  $\Gamma$  there exists a compact non-empty set  $A \subset \Delta$  such that  $\beta(A) = A$ .*

**PROOF:** If  $\theta_i$  is continuous on  $[0, 1]$ ,  $\forall i \in \mathcal{N}$ , then  $\beta: \Delta \rightarrow \Delta$  is non-empty valued by compactness of  $\Delta$  and u.h.c. by the maximum theorem. The statement thus follows from Theorem 8 in **Berge** [1963, p.113]. ■

Clearly, if a fixed set under  $\beta$  is a singleton set,  $A = \{\sigma\}$ , then  $\beta(\sigma) = \{\sigma\}$  shows that it constitutes a strict equilibrium. Unlike strict equilibria under expected utility, strict equilibria under EURDP need *not* be the only best-reply to a neighbourhood of themselves. Still all fixed sets under  $\beta$  do satisfy a weaker criterion: If  $A$  is a fixed set under  $\beta$ , then *all* best-replies to nearby strategy combinations are close to  $A$ . Formally: For compact subsets  $B$  and  $C$  of  $\Delta$  denote by  $d_H(B, C)$  their Hausdorff distance, i.e.  $d_H(B, C) = \max\{\max_{\sigma \in B} \min_{\tau \in C} \|\sigma, \tau\|, \max_{\tau \in C} \min_{\sigma \in B} \|\sigma, \tau\|\}$ , where  $\|\cdot, \cdot\|$  denotes euclidean distance.

**COROLLARY 1.** *If a closed set  $A \subset \Delta$  satisfies  $\beta(A) \subset A$  and  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing and continuous on  $[0, 1]$ ,  $\forall i \in \mathcal{N}$ , then for every  $\varepsilon > 0$  there exists some  $\delta > 0$  such that  $d_H(\{\sigma\}, A) < \delta$  implies  $d_H(\{\sigma'\}, A) < \varepsilon$ ,  $\forall \sigma' \in \beta(\sigma)$ .*

**PROOF:** Because  $\beta$  is u.h.c. by the continuity assumption on the  $\theta_i$ 's and the maximum theorem,  $\beta$  is a closed mapping, i.e. whenever  $\sigma^1 \in \Delta$ ,  $\sigma^2 \in \Delta$ , and  $\sigma^2 \notin \beta(\sigma^1)$ , there exist  $\delta_1 > 0$  and  $\delta_2 > 0$  such that  $\|\sigma, \sigma^1\| < \delta_1 \implies d_H(\beta(\sigma), \sigma^2) \geq \delta_2$  [cf. Berge, 1963, p.111], where  $\|\cdot, \cdot\|$  denotes euclidean distance. Let the closed set  $A \subset \Delta$  satisfy  $\beta(A) \subset A$  and choose some  $\varepsilon > 0$ . Consider some  $\sigma' \in \Delta$  which satisfies  $d_H(\{\sigma'\}, A) \geq \varepsilon$ . Since  $\beta(A) \subset A$ , this implies  $\sigma' \notin \beta(\sigma)$ ,  $\forall \sigma \in A$ . Consequently, for each  $\sigma \in A$  there exists  $\delta_\varepsilon(\sigma, \sigma') > 0$  such that  $\|\hat{\sigma}, \sigma\| < \delta_\varepsilon(\sigma, \sigma') \implies \sigma' \notin \beta(\hat{\sigma})$ . Since both  $A$  and  $\{\sigma' \in \Delta \mid d_H(\{\sigma'\}, A) \geq \varepsilon\}$  are closed sets, there exists  $\delta_\varepsilon > 0$  such that  $d_H(\{\sigma'\}, A) \geq \varepsilon$  and  $d_H(\{\hat{\sigma}\}, A) < \delta_\varepsilon$  imply  $\sigma' \notin \beta(\hat{\sigma})$ . This is equivalent to  $d_H(\{\hat{\sigma}\}, A) < \delta_\varepsilon \implies d_H(\{\sigma'\}, A) < \varepsilon$ ,  $\forall \sigma' \in \beta(\hat{\sigma})$ . ■

The hypothesis on  $A$  in Corollary 1 only requires  $\beta(A) \subset A$ , rather than a fixed set. Thus the statement is applicable to a wider range of sets. Still fixed sets, or even *minimal* fixed sets (which do not contain further fixed sets), may be the natural focus of interest. That the latter indeed exist is guaranteed by the next result.

**COROLLARY 2.** *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing and continuous on  $[0, 1]$ ,  $\forall i \in \mathcal{N}$ , then there exists at least one minimal fixed set under  $\beta$ .*

**PROOF:** By Theorem 2 the collection of fixed sets is non-empty and it is partially ordered by set inclusion. If  $A_1$  and  $A_2$  are fixed sets, then by  $A_1 \cap A_2 = \beta(A_1) \cap \beta(A_2) = \beta(A_1 \cap A_2)$  their intersection is a fixed set. Hence every completely ordered chain of fixed sets has a lower bound. By Zorn's Lemma there exists a minimal fixed set. ■

Beyond this property of fixed sets under  $\beta$  one may wonder what the structure of such fixed sets is. Again generic normal-form games and the

two polar cases of (strictly) convex or concave  $\theta_i$ 's provide some insight.

**PROPOSITION 4.** *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is strictly increasing,  $\forall i \in \mathcal{N}$ ,  $\Gamma$  is a generic normal-form game, and*

- (a)  $\theta_i$  is strictly convex,  $\forall i \in \mathcal{N}$ , then every curb set  $X \in P$  contains a fixed set under  $\beta$ , and every fixed set under  $\beta$  belongs to  $S$ ;
- (b)  $\theta_i$  is strictly concave,  $\forall i \in \mathcal{N}$ , then every Nash equilibrium is a fixed set under  $\beta$  and, hence, constitutes a strict equilibrium.

**PROOF:** (a) By the argument in the proof of Proposition 1, in particular (5), if  $\Gamma$  is generic and all  $\theta_i$ 's are strictly convex, then  $\beta(\sigma) \subset S, \forall \sigma \in \Delta$ , such that  $\bar{\beta} = \beta$ . So the second claim is established by  $\beta(A) = A \implies A \subset S$ . To see the first claim, consider  $X \in P$  such that  $\bar{\beta}(\Delta(X)) \subset X$ . From  $\bar{\beta} = \beta$  it follows that  $\beta(X) \subset \bar{\beta}(\Delta(X)) \subset X$ . Since the collection of subsets  $Y$  of  $X$  which satisfy  $\beta(Y) \subset Y$  is non-empty, partially ordered by set inclusion, and finite, it must contain a minimal element. By the argument in the proof of Proposition 2(b) such a minimal element satisfies  $\beta(Y) = Y \subset X$ .

(b) If  $\Gamma$  is generic, then by Lemma 1(b) for all  $s \in S$  one has  $\beta(s) = \{s'\}$ , for some  $s' \in S$ . If all  $\theta_i$ 's are strictly concave, then for all  $\sigma \in \Delta \setminus S$  one has  $\beta(\sigma) = \{\sigma'\}$ , for some  $\sigma' \in \Delta$ , because otherwise,  $\{\sigma', \sigma''\} \subset \beta(\sigma), \sigma' \neq \sigma''$ , implies that there is some  $i \in \mathcal{N}$  such that  $\sigma'_i \neq \sigma''_i$  and for all  $\lambda \in (0, 1)$

$$\begin{aligned} V_i(\sigma_{-i}, \lambda \sigma'_i + (1 - \lambda)\sigma''_i) &= \theta_i(1)v_i(x_i^1) + \sum_{j=2}^K \theta_i(\lambda \sum_{k=j}^K p_{x_k^j}(\sigma_{-i}, \sigma'_i) + \\ &\quad + (1 - \lambda) \sum_{k=j}^K p_{x_k^j}(\sigma_{-i}, \sigma''_i)) [v_i(x_i^j) - v_i(x_i^{j-1})] > \\ &> \lambda V_i(\sigma_{-i}, \sigma'_i) + (1 - \lambda)V_i(\sigma_{-i}, \sigma''_i), \end{aligned}$$

because  $\Gamma$  is generic, which contradicts  $\{\sigma'_i, \sigma''_i\} \subset \beta_i(\sigma)$ . Hence, for all  $\sigma \in \Delta$  one has  $\beta(\sigma) = \{\sigma'\}$ , for some  $\sigma' \in \Delta$ , i.e.  $\beta$  is single-valued. If  $\sigma$  is a Nash equilibrium, then  $\sigma \in \beta(\sigma) \implies \beta(\sigma) = \{\sigma\}$  such that every Nash equilibrium is a fixed set under  $\beta$  and, hence, a strict equilibrium. ■

More intuitively what Proposition 4 says can be rephrased as follows: For generic games and strictly convex  $\theta_i$ 's any fixed set under  $\beta$  is a "purified" curb set that only considers "justified" (and, hence, pure) beliefs. It is in fact a fixed set of the pure best-reply correspondence  $\bar{\beta}$  on  $S$ . On the other hand, for generic games and strictly concave  $\theta_i$ 's the notions of Nash equilibrium, fixed sets under the best-reply



correspondence, and strict equilibrium agree. In this case, however, a strict equilibrium need *not* be in pure strategies, but is simply a strategy combination that constitutes the only best-reply to itself.

In this sense fixed sets under the best-reply correspondence provide, for continuous  $\theta_i$ 's, a synthesis between the two solution concepts "Nash equilibrium" (for concave  $\theta_i$ 's) and "curb sets" (for strictly convex  $\theta_i$ 's). This is so, because fixed sets under  $\beta$  are a set-valued generalization of a solution concept which is both, a Nash equilibrium *and* a curb set, namely strict equilibrium.

## 6. APPROXIMATE FIXED SETS

A major ingredient of the arguments in Section 5 is the assumption of continuity of  $\theta_i$  on  $[0, 1]$ . Still there is empirical interest in discontinuities of  $\theta_i$ , in particular at 0 and 1. A discontinuity of  $\theta_i$  at 1 is sometimes referred to as the "certainty effect". Such a discontinuity at 1 can be handled within the present framework, as this Section will demonstrate.

This is *not* so for a discontinuity of  $\theta_i$  at 0. The latter may actually lead to an empty-valued best-reply correspondence, as the following example shows.

**Table 2:**

$v_1$	L	R
T	0	2
B	3	1

EXAMPLE 2: Table 2 gives the (pure strategy) payoffs to the row player 1, whose probability transformation is derived from

$$\theta_1(x) = \begin{cases} 0, & \text{if } x = 0, \\ \varepsilon + (1 - \varepsilon)x, & \text{if } x \in (0, 1], \end{cases}$$

for some  $\varepsilon \in (0, 1)$ . Let  $q = \sigma_2(L)$  denote the probability with which the column player 2 chooses the first column and consider some  $q \in (0, 1/4)$ . Playing the first row yields player 1 a payoff of  $V_1(1, q) = 2 - 2(1 - \varepsilon)q$  and playing the second row yields her  $V_1(0, q) = 1 + 2\varepsilon + 2(1 - \varepsilon)q$ . On the other hand, playing the first row with probability  $p = \sigma_1(T) \in (0, 1)$  yields

$$V_1(p, q) = 1 + 2\varepsilon + (1 - \varepsilon)[p + 2q - 4pq] \xrightarrow{p \nearrow 1} 2 + \varepsilon - 2(1 - \varepsilon)q.$$

Since  $2 + \varepsilon - 2(1 - \varepsilon)q > 1 + 2\varepsilon + 2(1 - \varepsilon)q$  if and only if  $q < 1/4$  and  $2 + \varepsilon - 2(1 - \varepsilon)q > 2 - 2(1 - \varepsilon)q$  if and only if  $\varepsilon > 0$ , one concludes  $\beta_1(q) = \emptyset, \forall q \in (0, 1/4)$ .

A discontinuity of  $\theta_i$  at 1 has a different effect. It leads to a failure of the u.h.c. property of  $\beta_i$ , as the following example shows.

**Table 3:**

$v_1$	L	M	R
T	0	2	3
B	4	1	5

**EXAMPLE 3:** Table 3 gives the (pure strategy) payoffs for the row player 1, whose  $\theta_1$  is

$$\theta_1(x) = \begin{cases} 1, & \text{if } x = 1, \\ (1 - \delta)x, & \text{if } x \in [0, 1), \end{cases}$$

for some  $\delta \in (0, 1)$ . Denote by  $q_1 = \sigma_2(L)$  resp.  $q_2 = \sigma_2(M)$  the probability that the column player 2 assigns to the first resp. second column and consider a sequence  $\{q^t\}_{t=1}^\infty$  with  $q_1^t = 1/(3+t)$  and  $q_2^t = 2/3$ . Along this sequence player 1 obtains  $V_1(1, q^t) = (1 - \delta)(12 + 7t)/(9 + 3t)$  from choosing the first row and  $V_1(0, q^t) = 1 + (1 - \delta)(9 + 4t)/(9 + 3t)$ , if she chooses the second row. If player 1 randomizes with probability  $p = \sigma_1(T) \in (0, 1)$  on the first row, she obtains

$$V_1(p, q^t) = (1 - \delta) \frac{18 + 7t - 6p}{9 + 3t}.$$

It is easily verified that  $V_1(0, q^t) > V_1(p, q^t)$ ,  $\forall p \in (0, 1)$ , and also  $V_1(0, q^t) > V_1(1, q^t)$  for all  $t$ . So the (constant) best-reply for player 1 along the sequence is to choose the second row ( $p = 0$ ). However, the sequence  $\{q^t\}_{t=1}^\infty$  converges to  $q^o = (0, 2/3)$ , where

$$V_1(p, q^o) = \begin{cases} 2 - \delta + (1 - \delta)\frac{2}{3}, & \forall p \in [0, 1), \\ 2 + (1 - \delta)\frac{1}{3}, & \text{if } p = 1. \end{cases}$$

Consequently, choosing the second row ( $p = 0$ ) is *not* a best-reply against  $q^o$ ; instead the only best-reply against  $q^o$  is to choose the first row ( $p = 1$ ). Thus  $\beta_1$  is not u.h.c.

Though  $\beta$  may fail to be u.h.c., if  $\theta_i$  has a discontinuity at 1, it will still be non-empty valued in this case.

**LEMMA 2.** *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing and continuous on  $[0, 1)$ , then  $\beta_i$  is non-empty valued for all  $\sigma \in \Delta$ .*

**PROOF:** If  $\theta_i$  is continuous on  $[0, 1]$ , standard arguments apply. So assume that  $\theta_i$  has a discontinuity at 1. Since  $\theta_i$  is increasing,  $\theta_i(1) > \lim_{x \nearrow 1} \theta_i(x)$ .

For  $\sigma_{-i} \in \Delta_{-i}$  and any non-empty set  $X_i \subset S_i$  define

$$L_i(\sigma_{-i}, X_i) = \min\{j = 1, \dots, K \mid x_i^j \in \text{supp}(\sigma_{-i}) \times X_i\}.$$

This definition implies that for all  $\sigma_i \in \text{int}(\Delta_i(X_i)) = \{\sigma_i \in \Delta_i(X_i) \mid \sigma_i(s_i) > 0, \forall s_i \in X_i\}$  and fixed  $\sigma_{-i} \in \Delta_{-i}$  one has

$$\begin{aligned} \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, \sigma_i) &= 1, \quad \forall j \leq L_i(\sigma_{-i}, X_i), \\ \sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, \sigma_i) &< 1, \quad \forall j > L_i(\sigma_{-i}, X_i). \end{aligned}$$

Therefore, on  $\text{int}(\Delta_i(X_i))$  the Choquet integral

$$\begin{aligned} V_i(\sigma_{-i}, \sigma_i) &= \theta_i(1) v_i(x_i^{L_i(\sigma_{-i}, X_i)}) + \\ &+ \sum_{j=L_i(\sigma_{-i}, X_i)+1}^K \theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, \sigma_i)\right) [v_i(x_i^j) - v_i(x_i^{j-1})] \end{aligned}$$

is continuous in  $\sigma_i \in \text{int}(\Delta_i(X_i))$ . For given  $\sigma_{-i} \in \Delta_{-i}$  and  $X_i \subset S_i$  consider some  $\bar{\sigma}_i \in \arg \sup_{\sigma_i \in \text{int}(\Delta_i(X_i))} V_i(\sigma_{-i}, \sigma_i)$ . If  $\text{supp}(\bar{\sigma}_i) = X_i$ , then  $V_i(\sigma_{-i}, \bar{\sigma}_i) = \sup_{\sigma_i \in \text{int}(\Delta_i(X_i))} V_i(\sigma_{-i}, \sigma_i)$ . If  $\text{supp}(\bar{\sigma}_i) = Y_i \subsetneq X_i$ , then  $L_i(\sigma_{-i}, Y_i) > L_i(\sigma_{-i}, X_i)$  and

$$\begin{aligned} \sum_{j=L_i(\sigma_{-i}, X_i)+1}^{L_i(\sigma_{-i}, Y_i)} \theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, \bar{\sigma}_i)\right) [v_i(x_i^j) - v_i(x_i^{j-1})] &\leq \\ &\leq \theta_i(1) [v_i(x_i^{L_i(\sigma_{-i}, Y_i)}) - v_i(x_i^{L_i(\sigma_{-i}, X_i)})] \end{aligned}$$

(by the property that  $\theta_i$  is increasing) imply

$$\begin{aligned} V_i(\sigma_{-i}, \bar{\sigma}_i) &= \theta_i(1) v_i(x_i^{L_i(\sigma_{-i}, Y_i)}) + \\ &+ \sum_{j=L_i(\sigma_{-i}, Y_i)+1}^K \theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, \bar{\sigma}_i)\right) [v_i(x_i^j) - v_i(x_i^{j-1})] \geq \\ &\geq \sup_{\sigma'_i \in \text{int}(\Delta_i(X_i))} V_i(\sigma_{-i}, \sigma'_i) = \theta_i(1) v_i(x_i^{L_i(\sigma_{-i}, X_i)}) + \\ &+ \sum_{j=L_i(\sigma_{-i}, X_i)+1}^K \theta_i\left(\sum_{k=j}^K p_{x_i^k}(\sigma_{-i}, \bar{\sigma}_i)\right) [v_i(x_i^j) - v_i(x_i^{j-1})]. \end{aligned}$$

In both cases the set

$$\{\sigma_i \in \Delta_i \mid V_i(\sigma_{-i}, \sigma_i) \geq \sup_{\sigma'_i \in \text{int}(\Delta_i(X_i))} V_i(\sigma_{-i}, \sigma'_i)\}$$

is non-empty. Since the collection on non-empty subsets  $X_i$  of  $S_i$  is finite, the correspondence

$$\begin{aligned} \beta_i(\sigma) &= \{\sigma_i \in \Delta_i \mid V_i(\sigma_{-i}, \sigma_i) \geq \\ &\geq \max_{\emptyset \neq X_i \subset S_i} \sup_{\sigma'_i \in \text{int}(\Delta_i(X_i))} V_i(\sigma_{-i}, \sigma'_i)\} \end{aligned}$$

is non-empty valued for all  $\sigma_{-i} \in \Delta_{-i}$ .

Since for any  $\sigma_i \in \Delta_i$  the choice  $X_i = \text{supp}(\sigma_i)$  implies

$$\begin{aligned} V_i(\sigma_{-i}, \sigma_i) &\leq \sup_{\sigma'_i \in \text{int}(\Delta_i(X_i))} V_i(\sigma_{-i}, \sigma'_i) \leq \\ &\leq \max_{\emptyset \neq Y_i \subset S_i} \sup_{\sigma'_i \in \text{int}(\Delta_i(Y_i))} V_i(\sigma_{-i}, \sigma'_i), \end{aligned}$$

$\beta_i$  is indeed the best-reply correspondence. ■

If  $\theta_i$  has a discontinuity only at 1,  $\beta_i$  is non-empty valued but may fail to be u.h.c. by Example 3. Hence one cannot hope for the existence of fixed sets under  $\beta$ . What is feasible as a solution concept, however, is a closed subset  $A \subset \Delta$  of beliefs which contains all its best-replies,  $\beta(A) \subset A$ , such that every belief in  $A$  is justified by being arbitrary close to a best-reply against some strategy combination in  $A$ . Formally: An *approximate fixed set under the best-reply correspondence* is a closed subset  $A \subset \Delta$  such that  $\beta(A) \subset A$  and  $\beta(A)$  is dense in  $A$ .

**THEOREM 3.** *If  $\theta_i: [0, 1] \rightarrow [0, 1]$  is (weakly) increasing and continuous on  $[0, 1)$ ,  $\forall i \in \mathcal{N}$ , then for every game  $\Gamma$  there exists a closed set  $A \subset \Delta$  such that  $\beta(A) \subset A$  and  $\text{closure}(\beta(A)) = A$ .*

**PROOF:** Let  $\mathcal{G}(\beta) = \{(\sigma, \sigma') \in \Delta \times \Delta \mid \sigma' \in \beta(\sigma)\}$  be the graph of the best-reply correspondence which is non-empty valued by Lemma 2. Define the correspondence  $\gamma: \Delta \rightarrow \Delta$  by

$$\gamma(\sigma) = \{\sigma' \in \Delta \mid (\sigma, \sigma') \in \text{closure}(\mathcal{G}(\beta))\}.$$

Direct verification shows that  $\beta(\sigma) \subset \gamma(\sigma)$ ,  $\forall \sigma \in \Delta$ . By definition  $\gamma$  has a closed graph and is, therefore, u.h.c.; so by the arguments in the proof of Theorem 2 there exists a closed subset  $A \subset \Delta$  with  $\gamma(A) = \cup_{\sigma \in A} \gamma(\sigma) = A$  and, hence,  $\beta(A) \subset \gamma(A) = A$ .

Consider now some  $\sigma \in A$ . Since  $A = \gamma(A)$ , there exists some  $\sigma^0 \in A$  with  $\sigma \in \gamma(\sigma^0)$  such that either  $\sigma \in \beta(\sigma^0)$  or for every  $\varepsilon > 0$  there exists a pair  $(\sigma^1, \sigma^2) \in \mathcal{G}(\beta) \cap (A \times A)$  with  $\|(\sigma^1, \sigma^2), (\sigma^0, \sigma)\| < \varepsilon$ .

Since  $\|(\sigma^1, \sigma^2), (\sigma^0, \sigma)\| \geq \|\sigma^2, \sigma\|$ , this yields  $\sigma^2 \in \beta(\sigma^1)$ ,  $\sigma^1 \in A$ , and  $\|\sigma^2, \sigma\| < \varepsilon$ . Hence, for every  $\varepsilon > 0$  there exists  $\sigma^2 \in \beta(A)$  with  $\|\sigma^2, \sigma\| < \varepsilon$ , which is equivalent to  $\sigma \in \text{closure}(\beta(A))$ . Therefore,  $A \subset \text{closure}(\beta(A))$  yields the statement of the theorem. ■

If  $\theta_i$  has a discontinuity at 1, and is otherwise continuous, the condition  $\beta(A) \supset A$  that all beliefs are justified as best-replies is thus possibly lost. Still Theorem 3 shows that this necessary condition for a solution to be self-enforcing can "almost" be satisfied.

## 7. CONCLUSIONS

This paper has studied possible solution concepts for games where players have EURDP preferences. Since Nash equilibrium may fail to exist in such a case, one has to turn to set-valued solutions. Set-valued solutions relying on pure strategy choices by the players always exist, but can have certain conceptual shortcomings. If payoff functions in the mixed extension are continuous, a tighter solution concept with mixed strategy choices, avoiding these conceptual problems, is available: *fixed sets under the best-reply correspondence*. If continuity fails, the best one can hope for is an approximate solution set.

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*Keywords.* Non-Expected Utility, Non-Cooperative Normal-Form Games, Set-Valued Solutions

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Figure 1

